

Name :



Doodle RAG sheets – R184 – Contemporary Issues in Sport

Self-Assessment in red pen.

Teacher feedback in green.

Topic Area 1 – Issues which affect participation in sport.

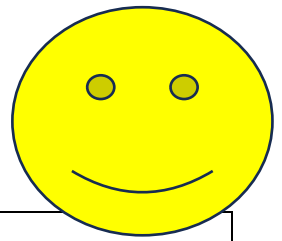
User groups/barriers/solutions/popularity of sport –



Topic Area 1	R	A	G
<i>Know the different user groups who participate in sport</i>			
<i>Barriers affecting the different user groups</i>			
<i>Possible solutions to the barriers each user group faces</i>			
<i>Positive impacts on the popularity of sport within the UK (e.g., provision/facilities etc.)</i>			
<i>Negative impacts on the popularity of sport within the UK (e.g., provision/facilities etc.)</i>			
<i>Knowledge and development of new/emerging sports in the UK</i>			

What Went Well	Even Better If	Completion by

Topic Area 2 – The Role of Sport in Promoting Values



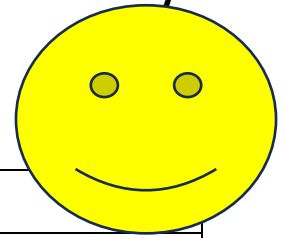
Sport Values/Olympic/Paralympic and initiatives/campaigns –

Topic Area 2	R	A	G
<i>Awareness of values promoted in sport (e.g., Respect, inclusion, excellence etc.)</i>			
<i>Examples of each value in a sporting context</i>			
<i>Understanding of the Olympic and Paralympic movement including 'The Creed' and the symbol.</i>			
<i>Know the Olympic and Paralympic values and the difference between them (FREDICE)</i>			
<i>Awareness of local, regional and national current initiatives/campaigns promoting different sport values</i>			
<i>Know the importance for observing etiquette and other sporting behaviours of performers and spectators.</i>			
<i>Understand why performers do and don't take PEDs</i>			
<i>Understand the role of WADA inc. the Whereabouts rule and Testing methods</i>			
<i>Knowledge of the sanctions used to prevent PEDs, the educational strategies, and the impact on the sports itself</i>			

What Went Well	Even Better If	Completion by

Topic Area 3 – The Implications of hosting a major sporting event for a city or country.

Major Sporting Events & positives + negatives –



Topic Area 3	R	A	G
<i>Understand the types and scheduling of three different major sporting events (regular/one off/regular and recurring)</i>			
<i>Be able to compare and contrast the types of events with applied examples</i>			
<i>Understand the Positive pre-event aspects of hosting a major sporting event (e.g., employment, investment)</i>			
<i>Understand the Negative pre-event aspects of hosting a major sporting event (e.g., objections, bidding, finances)</i>			
<i>Understand the Positive aspects during the hosting of a major sporting event (e.g., national status, tourism, employment)</i>			
<i>Understand the Negative aspects during the hosting of a major sporting event (e.g., crime, poor performance)</i>			
<i>Understand the immediate and longer-term positive aspects of hosting a major sporting event (e.g., legacy, participation, infrastructure)</i>			
<i>Understand the immediate and longer-term negative aspects of hosting a major sporting event (e.g., revenue loss, unused facilities)</i>			

What Went Well	Even Better If	Completion by

Topic Area 4 – The role National Governing Bodies (NGBs) play in the development of their sport.

NGBs/Schemes/Coaching/Provision/Funding



Topic Area 4	R	A	G
<i>The definition of NGB and a variety of sporting examples</i>			
<i>Understand how NGB's promote participation in their sports</i>			
<i>Understand how NGB's develop sports coaching/officiating</i>			
Understand how NGBs organise tournaments and competitions with examples.			
<i>Understand how NGBs amend the existing rules and apply disciplinary procedures for rule breaking</i>			
Understand how NGBs ensure safety in sport as well as provide support, insurance and technical guidance			
<i>Understand how NGBs develop policies and initiatives in addition to lobbying for funding.</i>			

What Went Well	Even Better If	Completion by

Topic Area 5 – The use of technology in sport

Sport technology/positives + negatives/safety and spectatorship



Topic Area 5	R	A	G
<i>Understand how technology in sport enhances performance relating to common examples (e.g., methods, equipment, clothing)</i>			
<i>Understand how technology in sport increases the safety of participants giving common examples.</i>			
<i>Understand how technology in sport increases fair play and accuracy in sport giving common examples.</i>			
<i>Understand how technology in sport enhances spectatorship giving common examples</i>			
<i>Understand the positive effects of technology in sport detailing its suitability and named examples to each sporting activity (e.g., lower risk of injury, accurate decisions)</i>			
<i>Understand the negative effects of technology in sport detailing its suitability and named examples to each sporting activity (e.g., cost, access, human error)</i>			
<i>Ability to outline positives and negatives of technology in sport for spectatorship</i>			